



US Soccer Player Development Initiatives

**WYS All Levels League
Implementation
9U, 10U, 11U & 12U**





US Soccer 9U,10U,11U and 12U PDI

Washington Youth Soccer has adopted the US Soccer 9U – 12U Player Development Initiatives.

Please note the 9U - 11U age group changes that include:

- No Heading. If player heads the ball regardless of the outcome (own goal, goal, preventing a goal) an in-direct free kick is given, NO Card.
- The use of the Build out Line
- GK No Punting or Drop kicking

Build-out Line Reminders:

- a. Goal-kick: the opposition can enter the “build out line” area as soon as the ball leaves the penalty box/area.
- b. GK in possession of ball with their hands. The opposition retreats back to the “build out line”, they can enter the build out area as soon as the goalkeeper puts the ball into play.
- c. If the GK puts the ball into play quickly (throw, roll or set the ball at their feet) the opposition can now defend immediately, even if they are inside the “build out line” area.

Offside:

Is in effect at the **build out line** (NOT the halfway line) for 9U - 11U

The 12U age group follows FIFA Laws.

9U-10U Rules of Competition

- **GK No punting or dropkicks**
- **No heading:** deliberate heading indirect free kick
- **Build out lines:** a. Goal-kick, The opposition can enter the build area as soon as the ball leaves the penalty area, b. GK in possession with their hands. The opposition can enter the build out area as soon as the goalkeeper puts the ball into play. Example: If the goalkeeper makes a save and is in possession with their hands the opposition drops behind the build out line and if the goalkeeper places the ball on the ground the ball is in play.

Min Goal Size: 6.5 Height and 12 Wide

Max Goal size: 6.5 Height and 18.5 Wide

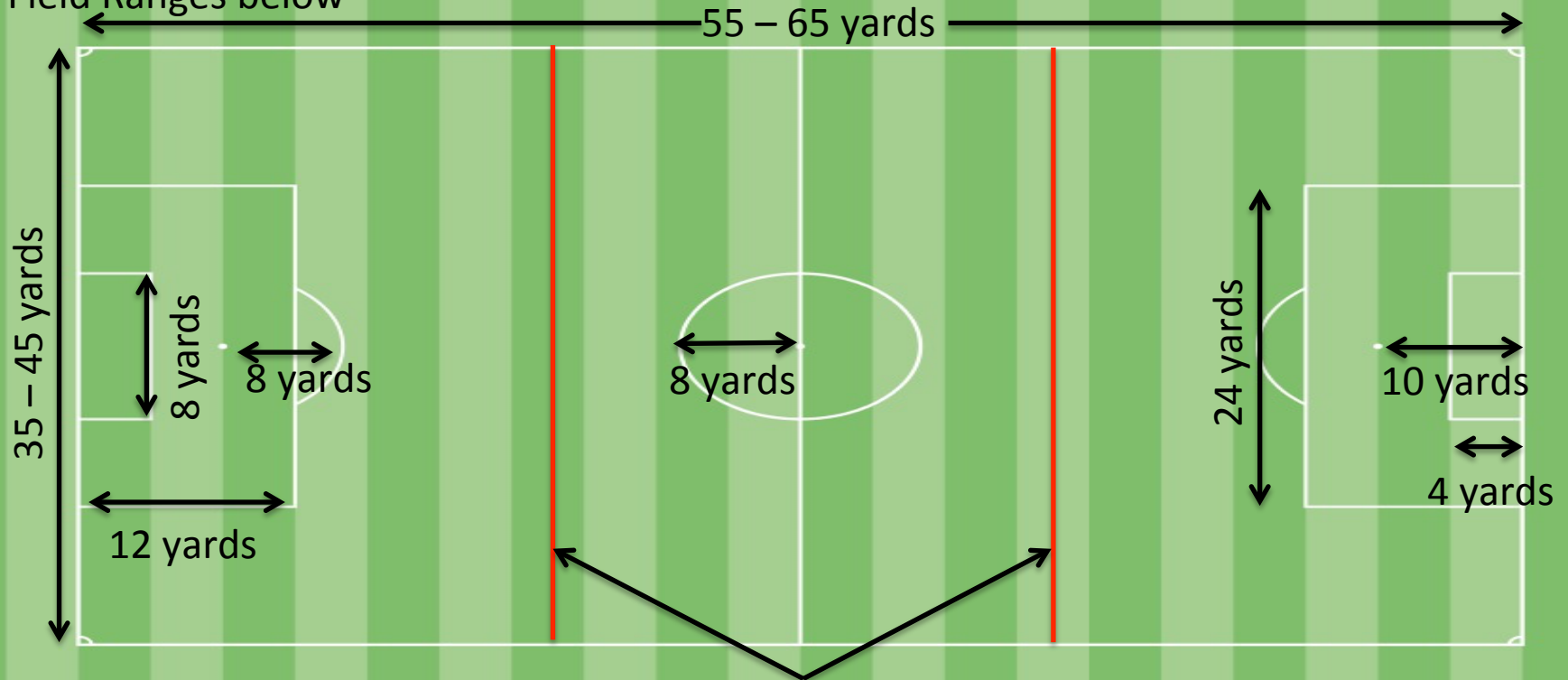
Field Ranges below

Match Length 2 x25 min

7-ASIDE

Offside at Build out line

Direct & Indirect Free Kicks including penalty kicks



Build out lines: in-between the half-way line and top of the penalty area

11U Rules of Competition League Play ONLY

- **GK No punting or dropkicks**
- **No heading:** deliberate heading indirect free kick
- **Build out lines:** a. Goal-kick, The opposition can enter the build area as soon as the ball leaves the penalty area, b. GK in possession with their hands. The opposition can enter the build out area as soon as the goalkeeper puts the ball into play. Example: If the goalkeeper makes a save and is in possession with their hands the opposition drops behind the build out line and if the goalkeeper places the ball on the ground the ball is in play.

Min Goal Size: 6.5 Height and 18.5 Wide

Max Goal size: 7 Height and 21 Wide

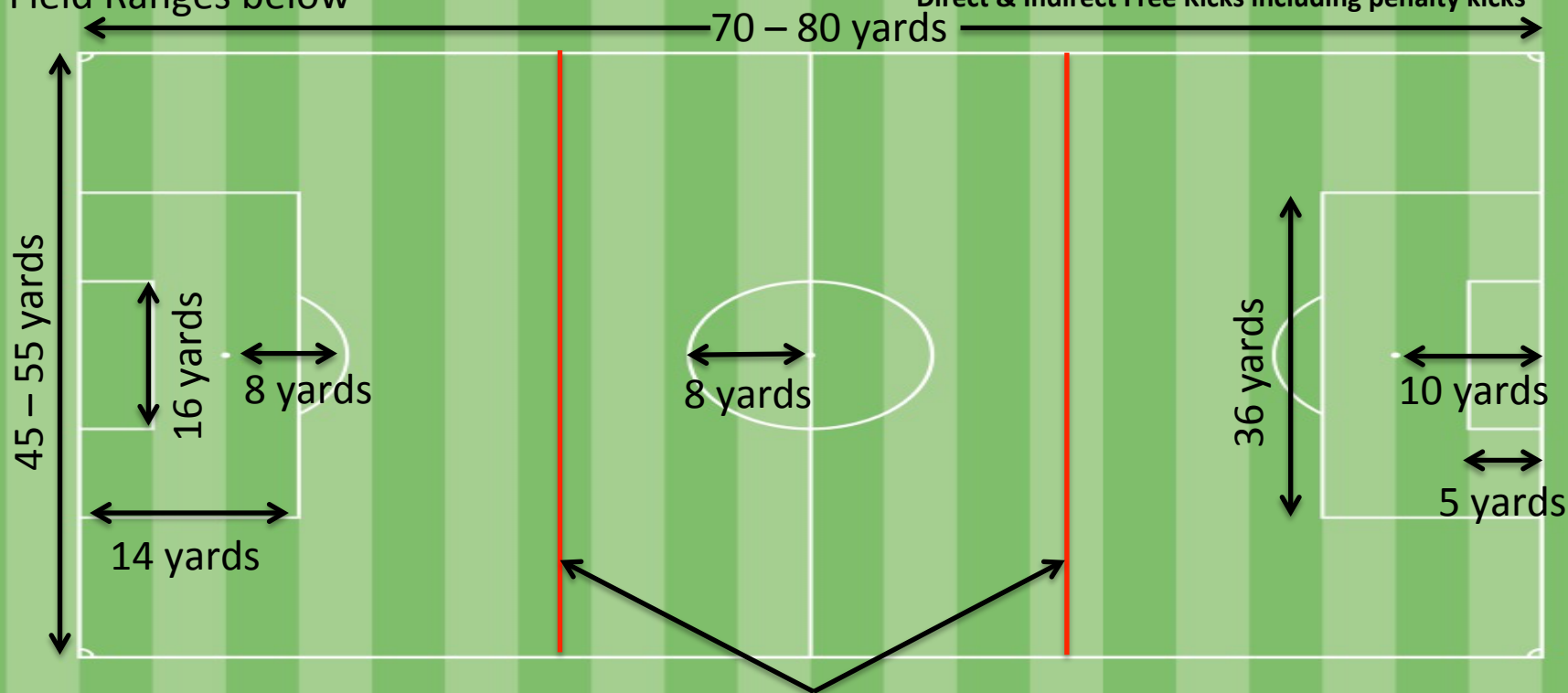
Field Ranges below

Match Length 2 x30 min

9-ASIDE

Offside at Build out line

Direct & Indirect Free Kicks including penalty kicks

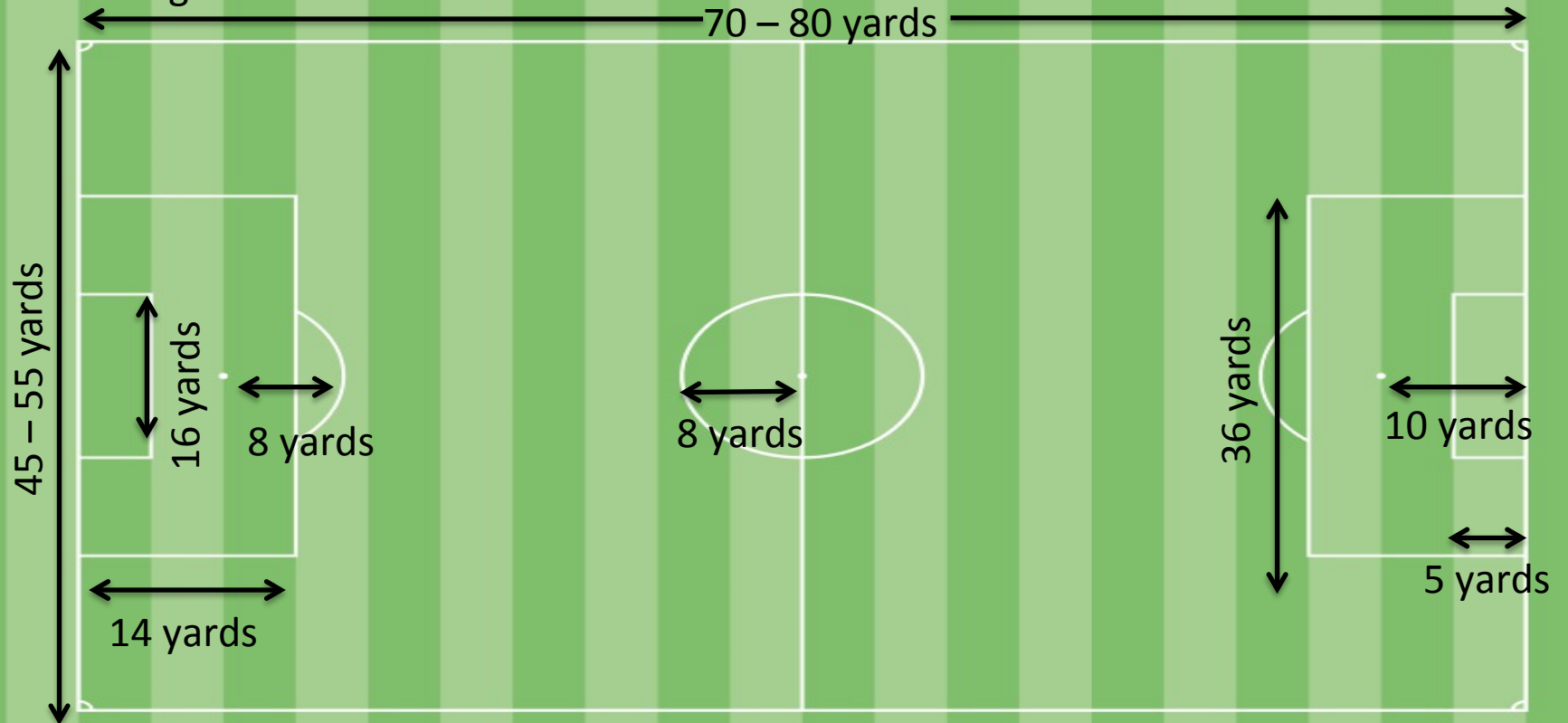


Build out lines: in-between the half-way line and top of the penalty area

12U Rules of Competition

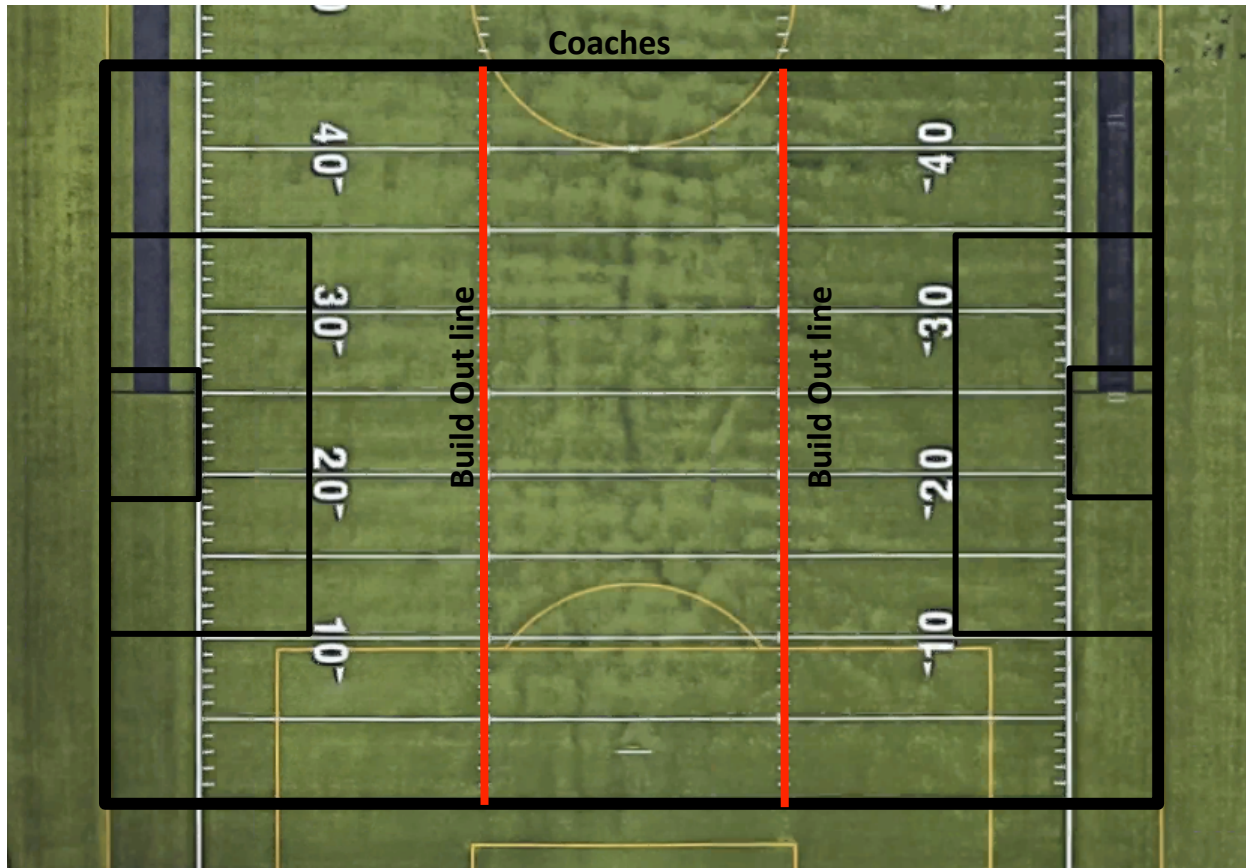
Min 6.5 Height and 18.5 Wide
Max Goal size: 7 Height and 21 Wide
Field Ranges below

Match Length 2 x30 min
9-ASIDE
FIFA Laws



9U and 10U 7-ASIDE FIELD LAYOUT ON AMERICAN HIGH SCHOOL FOOTBALL FIELD

Field Size *Approximately 64 x 45 yards
*Range within PDI field size



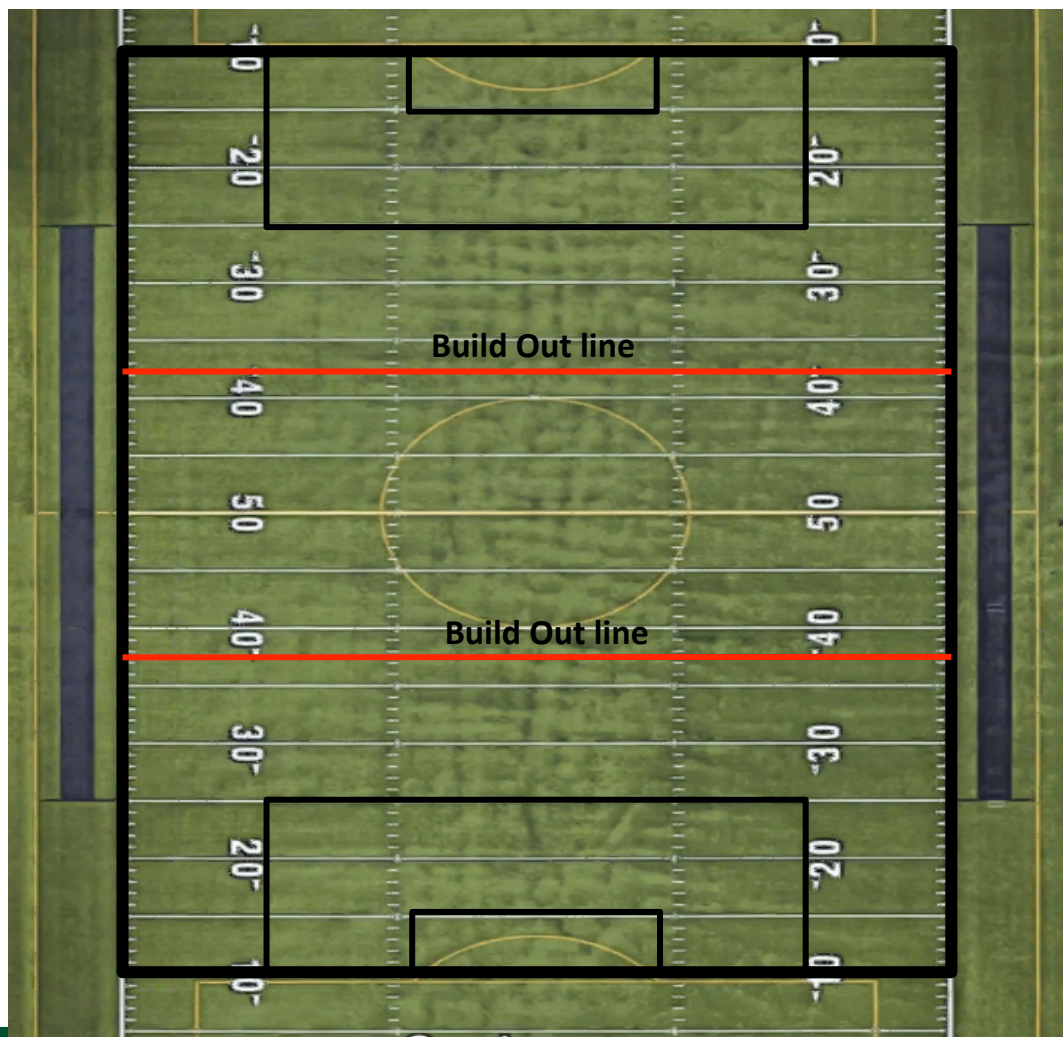


11U 9-ASIDE. LEAGUE PLAY ONLY

FIELD LAYOUT ON AMERICAN HIGH SCHOOL FOOTBALL FIELD

Field Size Approximately 80 x 53 yards

*Range within PDI field size

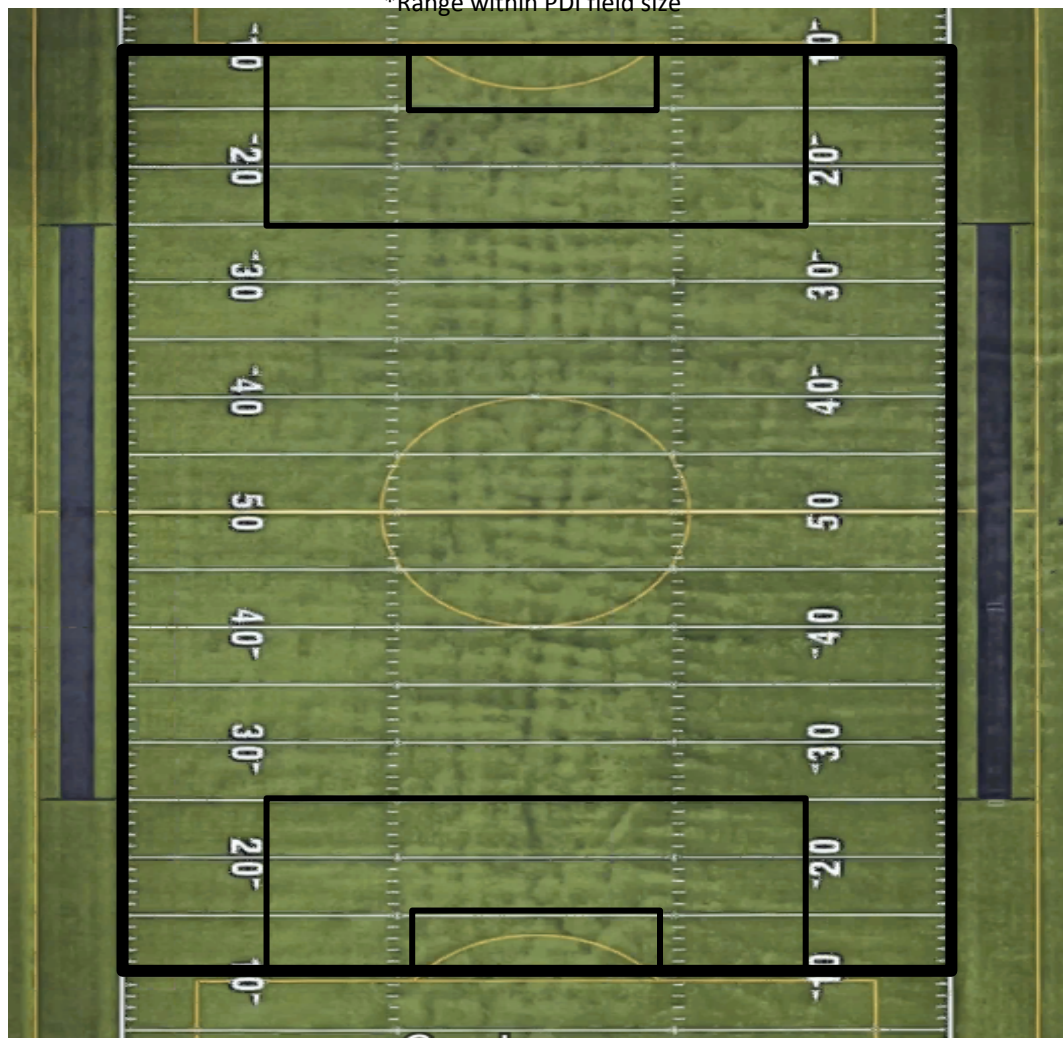


12U 9-ASIDE

FIELD LAYOUT ON AMERICAN HIGH SCHOOL FOOTBALL FIELD

Field Size *Approximately 80 x 53 yards

*Range within PDI field size





Important Information

- Goals with solid posts and cross bar are to be used. No Bownet style goals to be used.
- Goals must have nets attached. The nets must be good working order.
- Penalty kicks for all ages 9U+
- FIFA Laws of game with regard to direct and indirect free kicks, penalty kicks and throw-in.
- 12U- If field length does not meet PDI standards, if both coaches agree to play the game, NO PUNTING from GK allowed.